70156/138

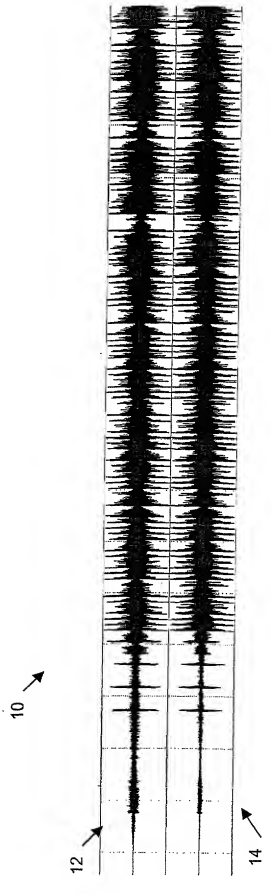


FIG. 1

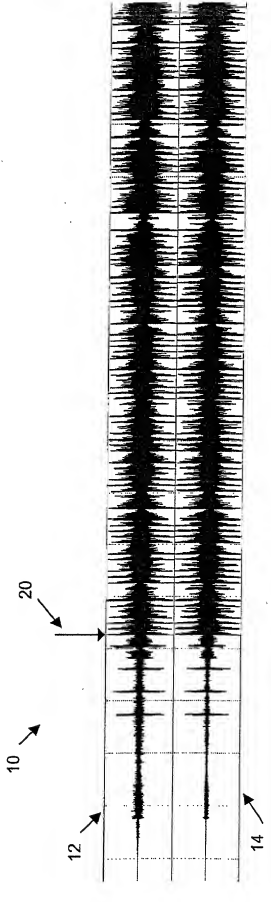


FIG. 2

DEFENDANT'S EXHIBIT

DETAILED DESCRIPTION

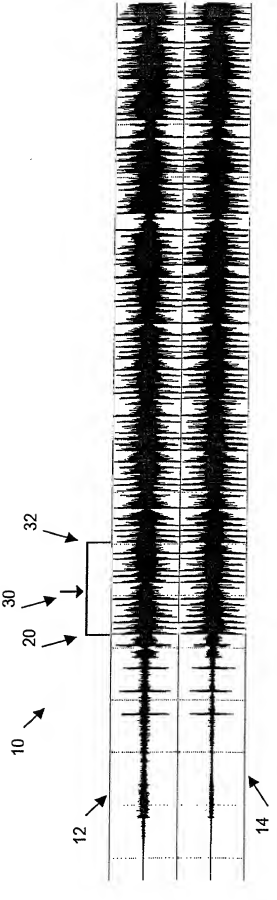


FIG. 3

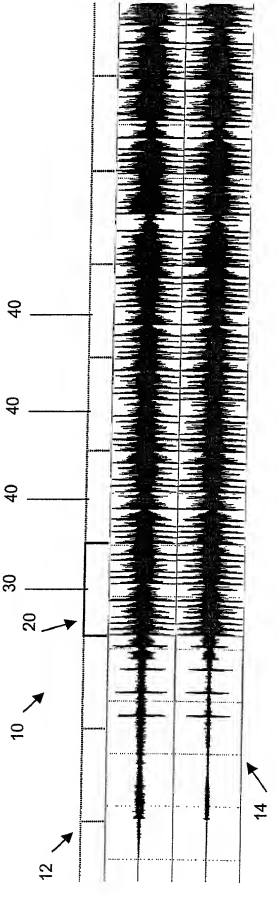


FIG. 4

TECHNOLOGY

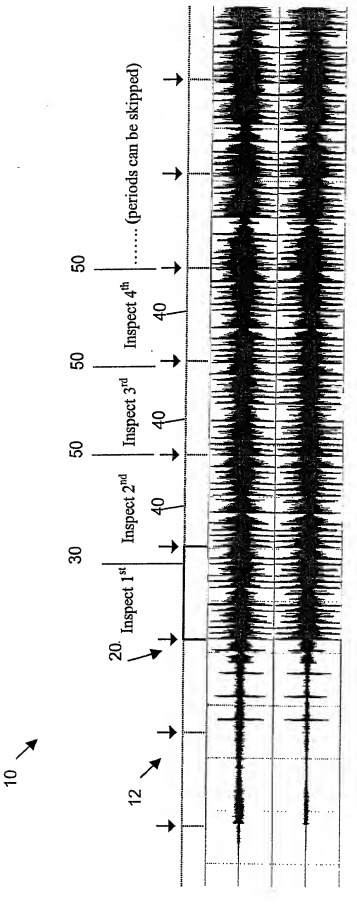

10
12
14
20
Inspect 1st
30
Inspect 2nd
40
50
Inspect 3rd
40
50
Inspect 4th
40
50
..... (periods can be skipped)

FIG. 5

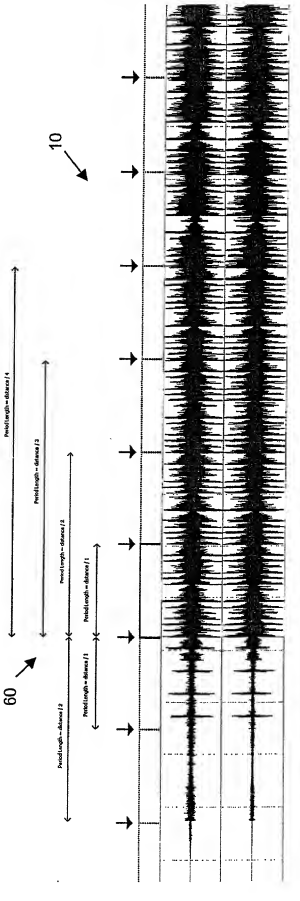

10
60
Period length = distance 14
Period length = distance 13
Period length = distance 12
Period length = distance 11
Period length = distance 12

FIG. 6

DETAILED DESCRIPTION

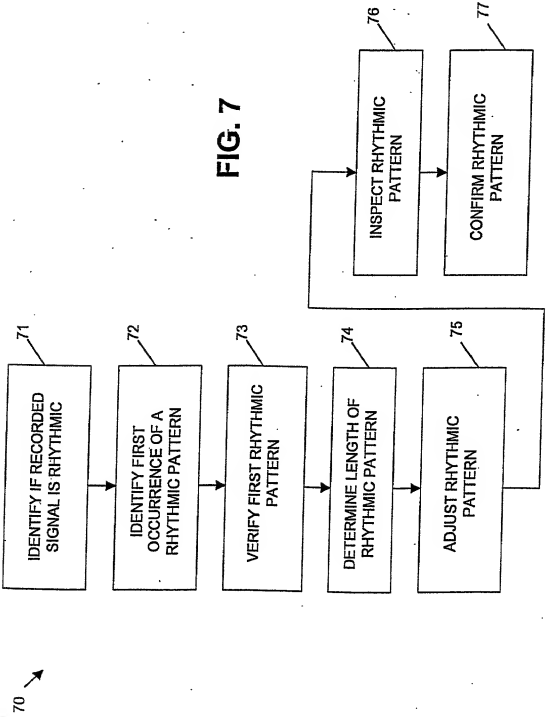
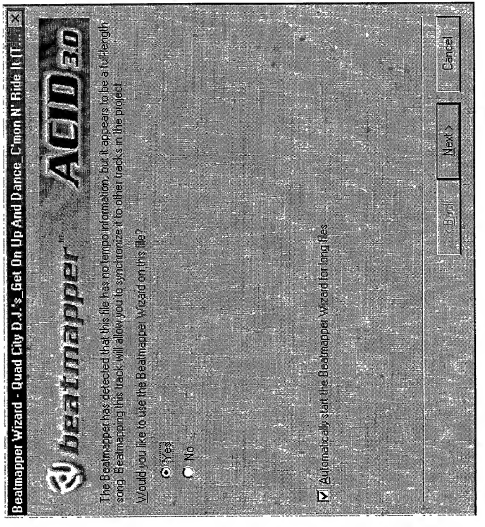


FIG. 7

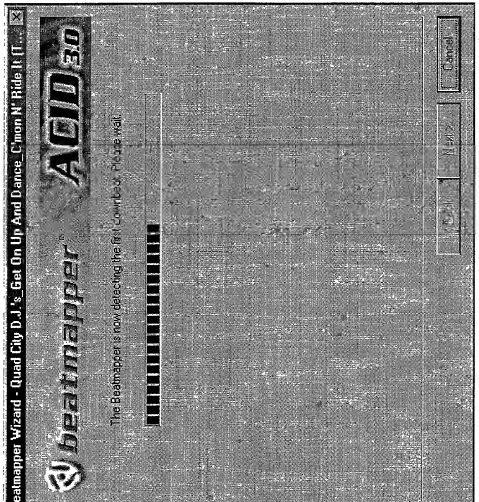
Attorney Docket



80

FIG. 8

Docket Scanned



90

FIG. 9

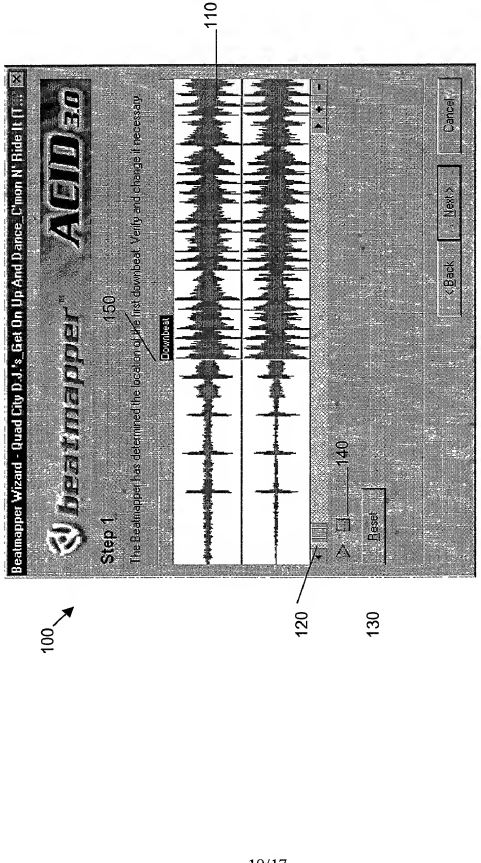

Beatmapper Wizard - Quad City D.J.'s_Get On Up And Dance_C'mon N' Ride It (T...
beatmapper™
ACID 3.0
Step 1
150
The Beatmapper has determined the beat and will find downbeat. Verify and change if necessary.
Downbeat
110
120
130
140
Reset
<Back
Next>
Cancel

FIG. 10

10270 "SYSTEM"

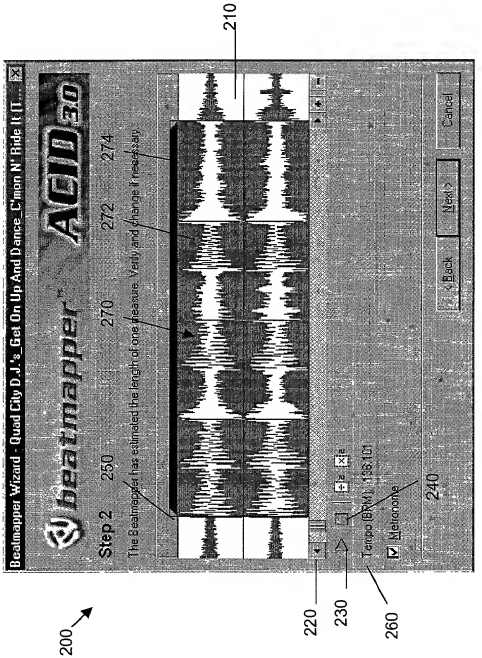


FIG. 11

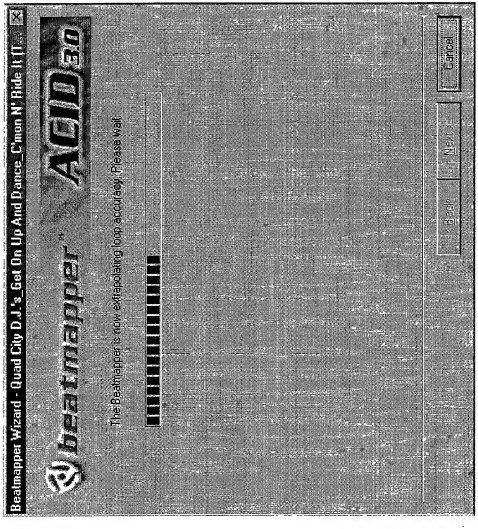

Beatmapper Wizard - Quad City D.J.'s_Get On Up And Dance_C'mon N' Ride It (1...
beatmapper
ACID pro
The Beatmapper is now extrapolating loop accuracy. Please wait.
Start
Next >
Cancel
300

FIG. 12

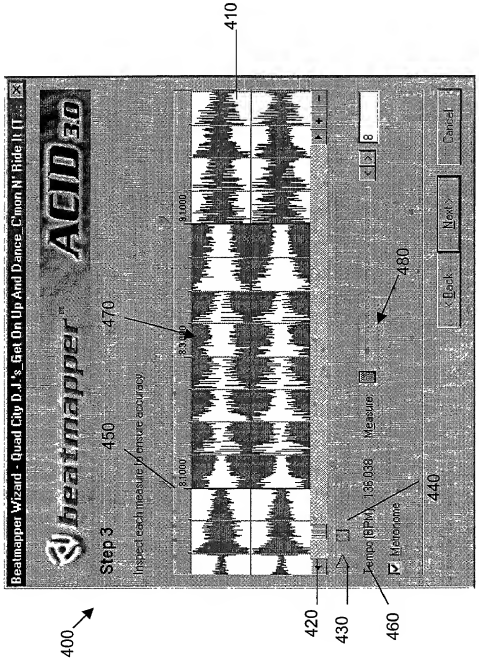

400
410
420
430
440
450
460
470
480
Beatmapper Wizard - Quad City D.J.'s_Get On Up And Dance_C'mon N' Ride It (T...
beatmapper
ACID 3.0
Step 3
Inspect each measure for errors
Tempo (BPM)
136.038
Measure
Metronome
< Back
Next >
Cancel

FIG. 13

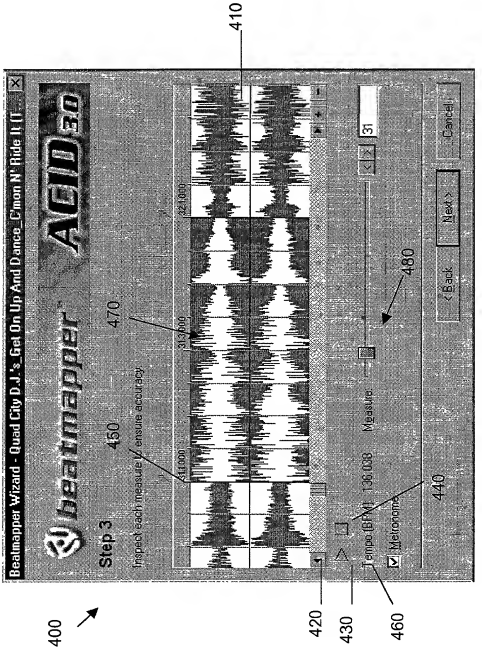

400
410
420
430
440
460
470
480
Beatmapper Wizard - Quad City D.J.'s_Get On Up And Dance_C'mon N' Ride It (T...
beatmapper
ACID 3.0
Step 3
Impact each measure / ensure accuracy
Tempo (BPM) 136.000
Measure
Metronome
< Back
Next >
Cancel

FIG. 14

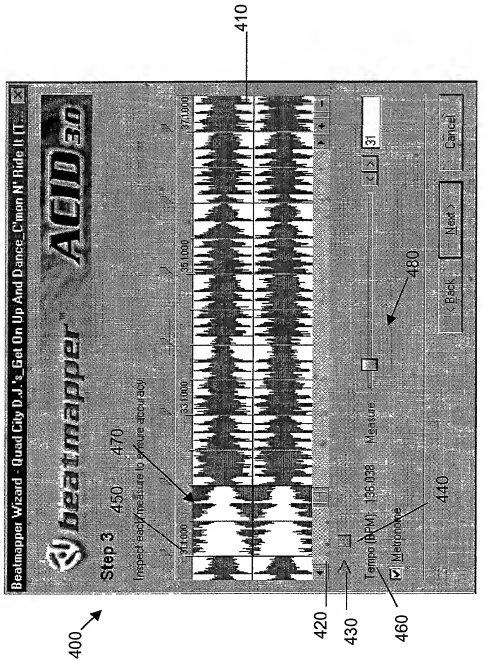

400
410
420
430
440
450
460
470
480
Beatmapper Wizard - Quad City D.J.'s_Get On Up And Dance_C'mon N' Ride It (T...
beatmapper
ACID 3.0
Step 3
Inspect last measure of picture and adjust
Tempo (BPM)
135.038
Measure
Metronome
Back
Next >
Cancel

FIG. 15

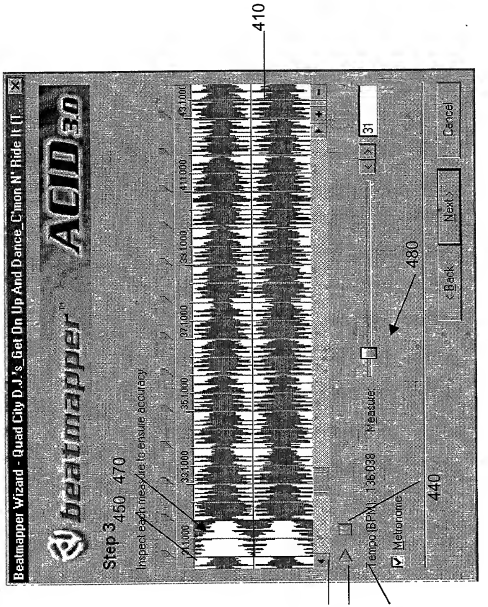

410
400
420
430
460
Beatmapper Wizard - Quad City D.J.'s_Get On Up And Dance_C'mon N' Ride It (T...
beatmapper
ACID 3.0
Step 3
450
470
Inspect each timesyke to ensure accuracy
Tempo (BPM):
136.038
Resolve
Metronome
430
440
< Back
Next >
Cancel

FIG. 16

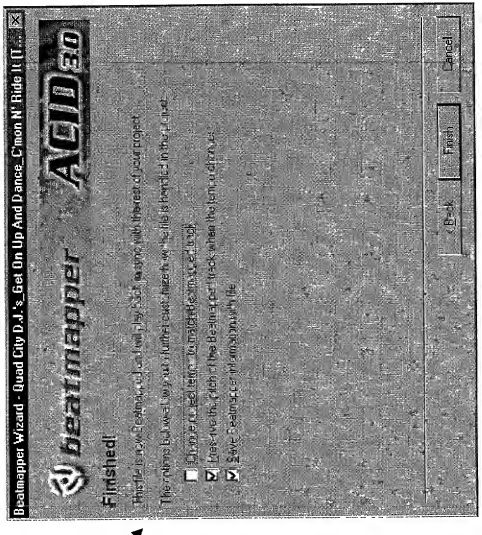

Beatmapper Wizard - Quad City D.J.'s_Get On Up And Dance_C'mon N' Ride It (T...
beatmapper
ACID 3.0
Finished!
Back
Finish
Cancel
500

FIG. 17